

Shipwreck shelter

Your Patrol has been shipwrecked on a desert island. You have managed to send an SOS message, but there's a big storm moving in so you can't be rescued until tomorrow morning. Can you build a shelter that will keep you all dry overnight?



The storm is coming up fast, so you have just 30 minutes to make your shelter. Remember that it will need to be waterproof and warm.



YOU HAVE SALVAGED THESE ITEMS:

- 4 metres of string
- 6 newspapers
- 1 reel of sticky tape
- 1 pair of scissors
- 5 sheets of paper
- 1 blanket
- 1 black sack



Once you have finished, get inside the shelter and have a chat about building it. What skills did you need to build your shelter? Did each person in the team have a different role? Did you need longer than 30 minutes? If so, why? If you could try again, what would you do differently?

